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ARKANOID II™

THE REVENGE OF DOH®

GAME PLAY INSTRUCTIONS

DISK LOADING INSTRUCTIONS

Turn on the disk drive. Insert the diskette into the drive with the label facing up. Turn on the computer. Type **LOAD "?",8,1** (RETURN). The game will load automatically.

CONTROLS

This game can be played with a joystick, keyboard, or mouse. We recommend using a Commodore 1351 mouse for best results.

IMPORTANT Be sure your input device is plugged into port 1 before turning on the power.

When the **Title Screen** appears, press **1, 2, 3 or 4** to select the number of players.

During game play, press **RUN/STOP** to **PAUSE** the game. Press this key again to resume play.

JOYSTICK

To select this option, press **J** at the title screen. Press the fire button to begin play.

During game play:

Moving the joystick left and right causes VAUS2 to travel in the corresponding direction.

Press the fire button to release the energy ball or fire the laser.

SPECIAL

This galaxy shaped capsule randomly awards one of these powers:

- 12 energy balls.
- 12 MEGA energy balls.
- Continuous laser fire.

STATUS AND SCORING

The game screen displays current score, high score, number of remaining VAUS2, and current level. Between 50 and 120 points are awarded for destroying Energy Blocks, depending on the color. 1,000 points are awarded for collecting a capsule and 100 points for hitting an alien.

HIGH SCORE SCREEN

Enter your name in the **REVENGE OF DOH** Hall of Fame by moving the large on-screen cursor left and right. Select a letter by pressing a button (joystick & mouse mode), or the **SPACE BAR** (keyboard mode).

Press **RETURN** when you are finished.

HINTS AND TIPS

- Grab every capsule you can.
- Never miss a MEGA capsule.
- Pause the game to study tricky situations.
- Aim for the mouth of the brain.
- Try sharply angled shots when you meet DOH...if you survive that long.

KEYBOARD

To select this option, press **K** at the title screen.
Press the **LEFT SHIFT** key or **RIGHT SHIFT** key to begin play.

During game play:

Press **V** to move VAUS2 to the left.

Press **B** to move VAUS2 to the right.

Press the **LEFT SHIFT** key or **RIGHT SHIFT** key to release the energy ball or fire the laser.

MOUSE

To select a Commodore 1351 mouse, press **C** at the title screen.
To select a Neos compatible mouse, press **N** at the title screen.
Press the left mouse button to begin play.

During game play:

Moving the mouse left and right causes VAUS2 to travel in the corresponding direction.

Press the left mouse button to release the energy ball or fire the laser.

HOW TO PLAY

The years pass. Earth's last human colonists have built new outposts on distant planets, confident that they are free of the sinister DOH and his nightmarish world. But their confidence is about to be shattered, as space and time are warped again to reveal DOH's flagship XORG. The nightmare isn't over yet!

The shuttle VAUS2 hurtles across the cosmic void in a desperate last-ditch attempt to protect humanity from the dimensional terror that steadily approaches.

Move VAUS2 left and right to deflect Energy Balls and destroy the barriers that confront you. Some Energy Blocks need more than one hit; others are indestructible. Alien life forms randomly descend to hinder you. Eliminate them with VAUS2 or an energy ball.

Destroy the Energy Blocks and release these capsules to help you win the game:

- B** Opens a gate to the next level.
- C** Catch the Energy Ball, move to a new position, and fire.
- D** Gives you eight Energy Balls instead of one.
- E** Expands VAUS2 to twice normal size.
- I** Creates a sliding "shadow" that deflects Energy Balls.
- L** Arms VAUS2 with a laser for destroying aliens and Energy Blocks.
- M** MEGA Energy Balls (red) will destroy any type of Energy Block.
- P** Awards an extra VAUS2.
- R** VAUS2 shrinks to half-size. Each Energy Block you destroy doubles in point value.
- S** Energy Balls slow down temporarily.
- T** A second VAUS2 appears on the screen.